



SPORTSMAN

Contestant _____

	Manoeuvre	K	Rnd 6	Rnd 5	Rnd 4	Rnd 3	Rnd 2	Rnd 1
1	Takeoff	1						
	Enter		_____	_____	_____	_____	_____	_____
2	Straight Flight Out (U)	1						
3	Procedure Turn (T)	1						
4	Straight Flight Back (D)	1						
	Exit/ Enter		_____	_____	_____	_____	_____	_____
5	One Loop (U)	1						
6	One Immelmann (T)	2						
7	Split "S" (D)	2						
	Exit/ Enter		_____	_____	_____	_____	_____	_____
8	One Horizontal Roll (D)	1						
9	Half Rev Cuban Eight (T)	2						
10	Cobra without Rolls (U)	1						
	Exit/ Enter		_____	_____	_____	_____	_____	_____
11	Straight & Level Flight (D)	1						
12	Half Cuban Eight (T)	2						
13	Stall Turn (U)	1						
	Exit/ Enter		_____	_____	_____	_____	_____	_____
14	Rectangular Approach (U)	1						
15	Landing (U)	1						
	Total / K-Factor	19						
	Judges ID							



INTERMEDIATE

Contestant _____

	Manoeuvre	K	Rnd 6	Rnd 5	Rnd 4	Rnd 3	Rnd 2	Rnd 1
1	Takeoff	1						
2	Reverse Cuban 8 (U)	2						
3	Pull Push Pull Humpty Bump, 1/2 Roll Down (T)	2						
4	2 Point Roll (D)	2						
5	Stall Turn (T)	1						
6	3 Inside Loops (U)	3						
7	1/2 Reverse Cuban 8 (T)	1						
8	2 Horizontal rolls (D)	2						
9	1/2 Cuban 8 (T)	2						
10	Stall turn w 1/4 rolls up and down (U)	2						
11	Immelmann turn (T)	2						
12	1 Outside Loop (D)	2						
13	Split S (T)	2						
14	Square Loop (U)	2						
15	Landing	1						
	Total / K-Factor	27						
	Judges ID							



ADVANCED

Contestant _____

	Manoeuvre	K	Rnd 6	Rnd 5	Rnd 4	Rnd 3	Rnd 2	Rnd 1
1	Takeoff	1						
2	Stall Turn with $\frac{3}{4}$ Rolls up and down (U)	3						
3	Half Reverse Cuban Eight	2						
4	Slow Roll (D)	3						
5	Immelmann turn	2						
6	Six Sided, outside loop from top (U)	4						
7	Bunt with Half Roll Out	2						
8	Triangle Rolling Loop (D)	4						
9	Stall Turn with $\frac{1}{2}$ Rolls up and down	2						
10	Avalanche (U)	3						
11	Humpty Bump with options	2						
12	Four Point Roll (D)	4						
13	Half Square Loop with $\frac{1}{2}$ roll up	2						
14	45 Degree down, One Positive snap (U)	3						
15	Top Hat with $\frac{1}{4}$ rolls	2						
16	Reverse Cuban 8 with $\frac{1}{2}$ rolls (D)	3						
17	Half Square Loop with 2/4pt roll up	2						
18	Three Turn Spin (U)	3						
19	Landing	1						
	Total / K-Factor	48						
	Judges ID							



MASTERS

Contestant _____

	Manoeuvre	K	Rnd 6	Rnd 5	Rnd 4	Rnd 3	Rnd 2	Rnd 1
1	Takeoff	1						
2	Half Clover with 2/4pt. Roll Up, ½ roll Down	4						
3	Humpty Bump (pull, pull, pull) 2/4 pt. Roll Up	2						
4	Eight Point Roll	4						
5	Half Cuban Eight, 2/2 pt. Roll Down, Exit Inverted	2						
6	Avalanche with 1 ½ Snap (from bottom)	4						
7	Half Square Loop on Corner with ½ Rolls, Exit Inverted	2						
8	Eight Sided Loop (from top), Exit Inverted	4						
9	Reverse Humpty Bump with ½ or ¼ Rolls Down and Up, Exit Upright	3						
10	45 Degree Down, 1 ½ Positive Snap Roll, Exit Inverted	3						
11	Stall Turn with ½ Roll up and Down, Exit Inverted	2						
12	Inverted Four Point Roll	4						
13	Humpty Bump(push, pull, pull), 2/4 pt. Roll Up, ½ Roll Down, Exit Upright	3						
14	Figure M with ¾ Rolls	5						
15	Top Hat with ¼ Rolls	2						
16	Two 2/2 pt. Rolls Reversed	4						
17	Immelman Turn	2						
18	Hour Glass with 2/4 pt. roll Down (mid entry, top first), Exit Inverted	5						
19	Mid-Entry Figure 9 (top first)	1						
20	Double Immelman with Full Rolls	3						
21	Half Square Loop with 2/2 pt. Roll Up, Exit Inverted	2						
22	2 ½ Turn Inverted Spin	3						
23	Landing	1						
	Total / K-Factor	66						
	Judges ID							



FAI P11

Contestant _____

	Manoeuvre	K	Rnd 6	Rnd 5	Rnd 4	Rnd 3	Rnd 2	Rnd 1
	Takeoff (not judged, not scored)		_____	_____	_____	_____	_____	_____
1	Figure M, $\frac{3}{4}$ pt roll up, $\frac{1}{4}$ roll dn, $\frac{1}{2}$ outside loop, integrated half roll, $\frac{1}{4}$ roll up, $\frac{3}{4}$ roll down	5						
2	Half reverse cuban 8, 2/4-pt roll up	3						
3	Two slow rolls in opposite direction	3						
4	Half square loop, full snap roll up, inverted exit	4						
5	4-pt roll on 45 degrees down, inverted entry and exit	3						
6	Push-push-pull humpty bump, half roll up, 2/4-pt roll down, inverted entry	3						
7	Loop, with 8-pt roll integrated over top 180 degrees	5						
8	Square loop on corner, 2/4-pt rolls, inverted exit	3						
9	Cuban 8, 4/8-pt roll and 2/4-pt roll in 45 degree downlines, inverted entry	4						
10	Half loop with $\frac{1}{2}$ roll, inverted entry and exit	2						
11	4/8-pt rolls in opposite direction, inverted entry and exit	5						
12	Stall turn, 2/4-pt roll up, full roll down, inverted entry	3						
13	Double immelmann, 2/4-pt roll and full roll, inverted exit	4						
14	Figure 9, full roll up	2						
15	Opposite knife-edge	5						
16	Figure 8, full outside loop, $\frac{1}{2}$ loop on top, inverted exit	2						
17	$2\frac{1}{4}$ inverted spins in opposite directions, inverted entry, $\frac{1}{2}$ roll exit	4						
	Landing (not judged, not scored)		_____	_____	_____	_____	_____	_____
	Total / K-Factor	60						
	Judges ID							



FAI F11

Contestant _____

	Manoeuvre	K	Rnd 6	Rnd 5	Rnd 4	Rnd 3	Rnd 2	Rnd 1
	Takeoff (not judged, not scored)		_____	_____	_____	_____	_____	_____
1	Top hat, 2/4-pt rolls in up and downlines, 1½ snap roll over top, inverted exit	5						
2	Half outside loop, with 1/2 integrated roll, inverted entry and exit	3						
3	Square loop on corner, snap rolls legs 1 & 3, ½ rolls legs 2 & 4, inverted entry and exit	6						
4	Figure 6 with 1 ½ roll down, inverted entry and exit	3						
5	Inverted rolling circle, with four rolls opposite, first roll to inside, inverted entry and exit	5						
6	Stall turn, 2/4-pt roll up, 4-pt roll down, inverted entry	4						
7	Snap roll, with 4/8-pt roll opposite, inverted exit	5						
8	Shark tooth, 2/4-pt roll up, full roll on 45 degree downline, inverted entry and exit	3						
9	Inverted rolling loop, integrated 1/2 rolls opposite in each 180° half, inverted entry and exit	5						
10	Outside half square loop, 4/8-pt roll up, inverted entry and exit	3						
11	Reverse cuban 8, 2/4-pt, 1 ½ snap, and full roll in 45° downlines, inverted entry and exit	5						
12	Inverted half cuban 8, 1 ½ roll down, inverted entry and exit	3						
13	Snap roll, with 4-pt roll opposite, inverted entry and exit	5						
14	Push-pull-push humpty bump, 2/4-pt roll down, inverted entry and exit	3						
15	Cobra roll, 1 ½ snap rolls up and down, inverted entry and exit	5						
16	Outside immelmann turn, 2/4-pt roll, inverted entry and exit	2						
17	Triangle loop, 2/4-pt rolls in 45° down & uplines, snap roll on bottom, ½ roll exit, inverted entry	5						
	Landing (not judged, not scored)		_____	_____	_____	_____	_____	_____
	Total / K-Factor	70						
	Judges ID							